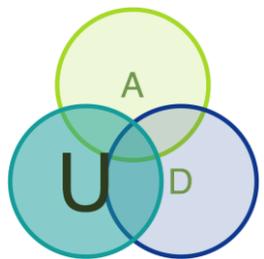
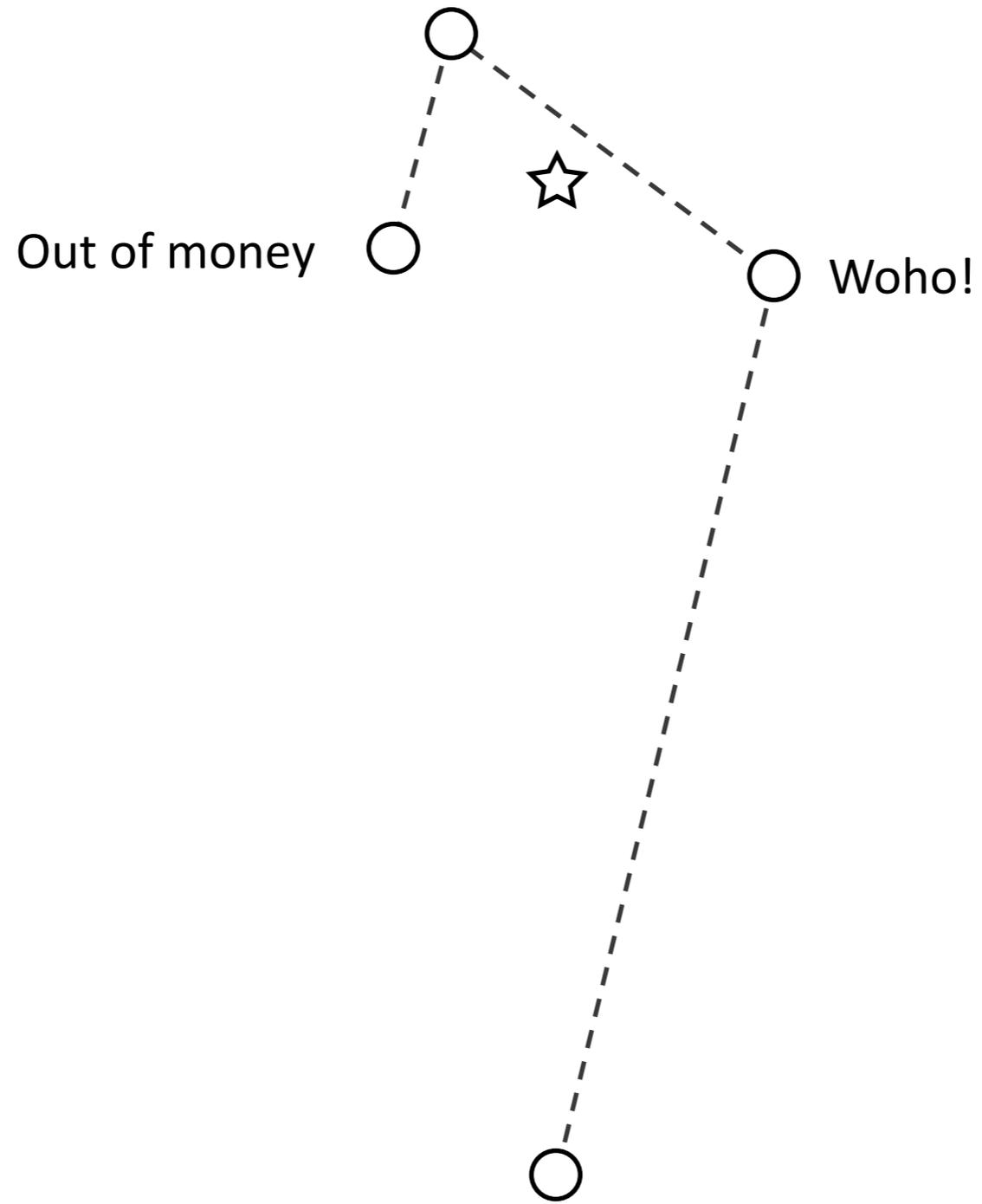
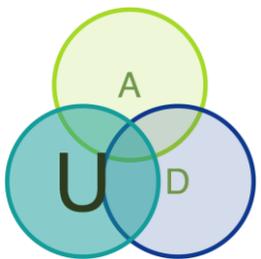
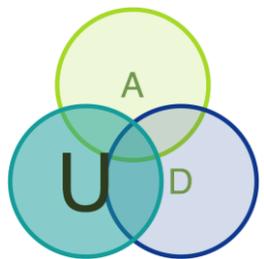


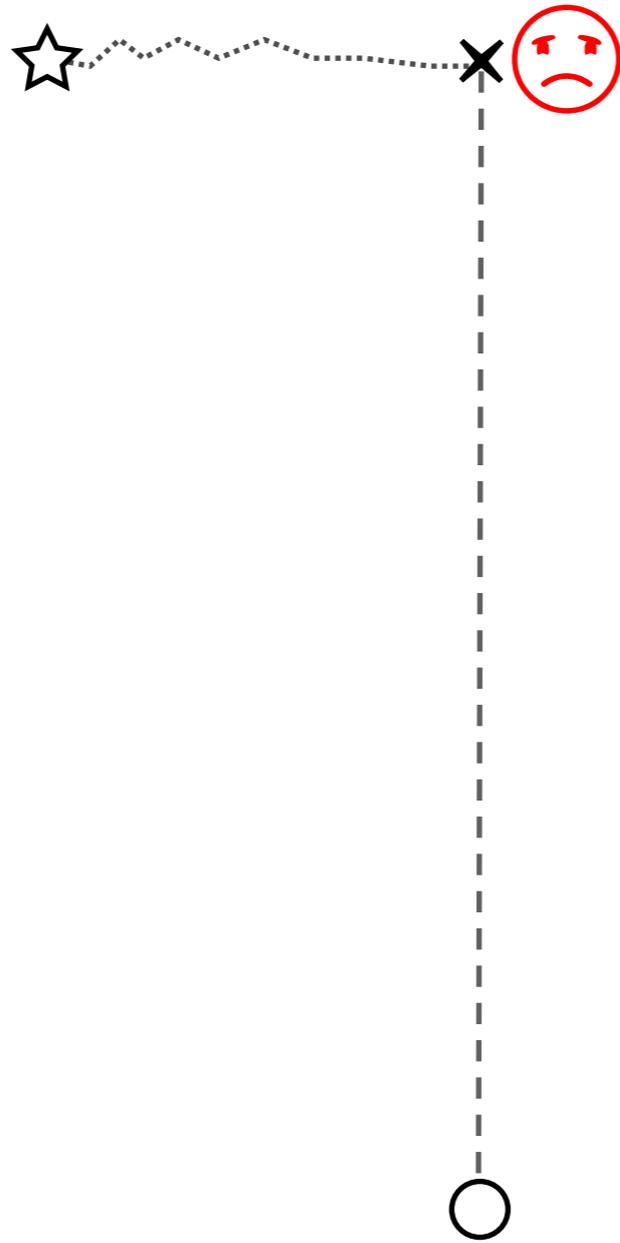
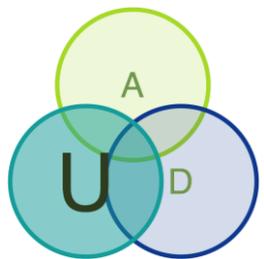
# Developing for continuous change

- UCD demands a different model for development
- An iterative approach is suitable





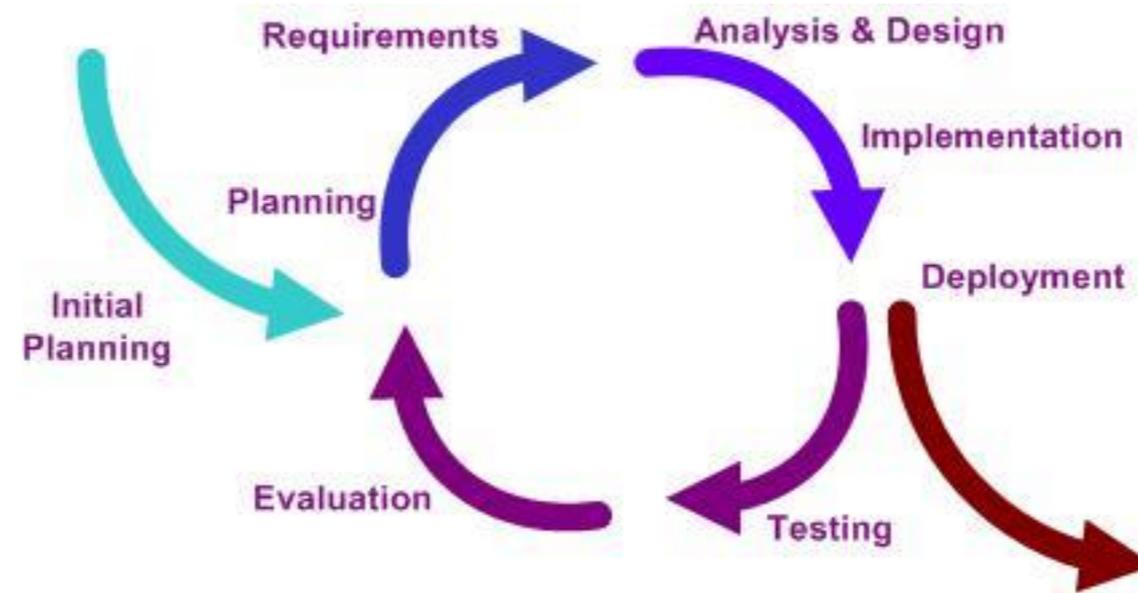




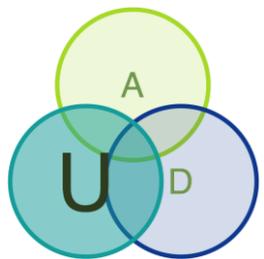
# Waterfall critique

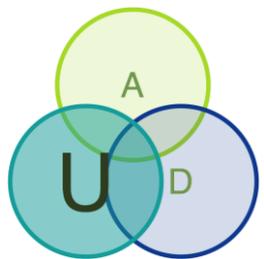
- Failure to adapt to discoveries made during design and implementation phase.
- Does not take into account that conditions and goals changes over time.

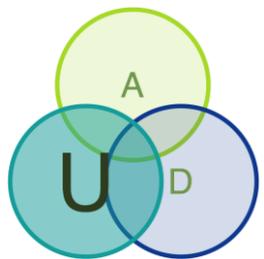
# Iteration

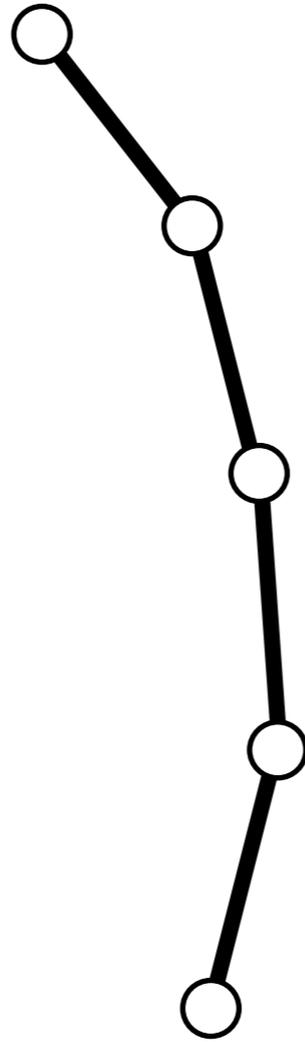
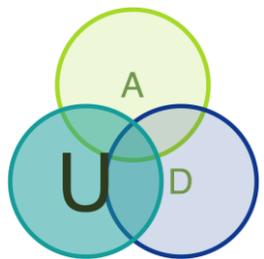


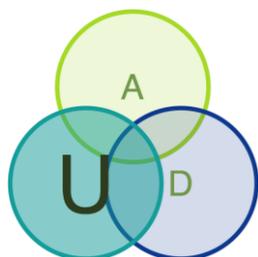
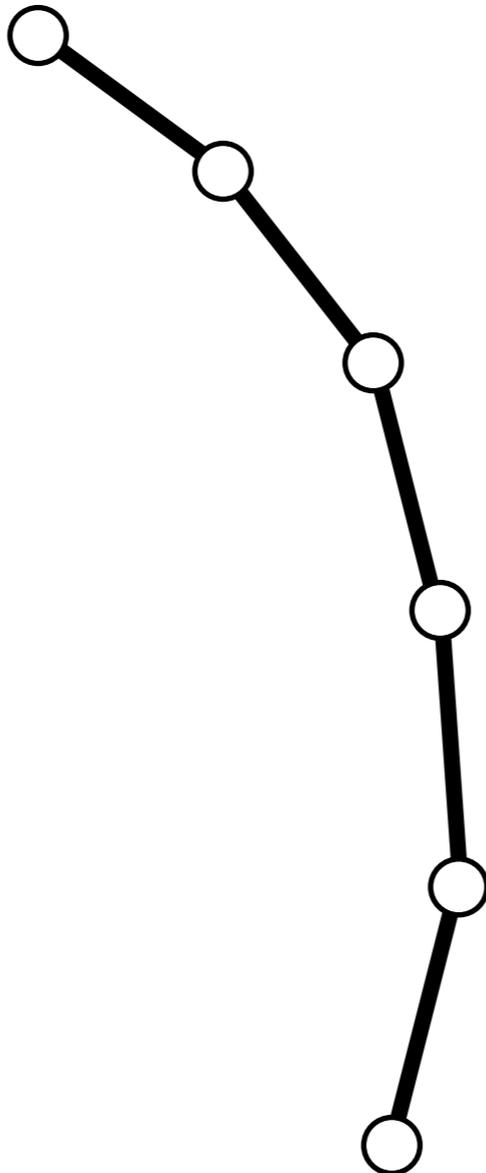


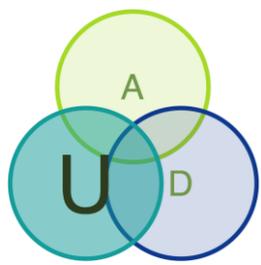
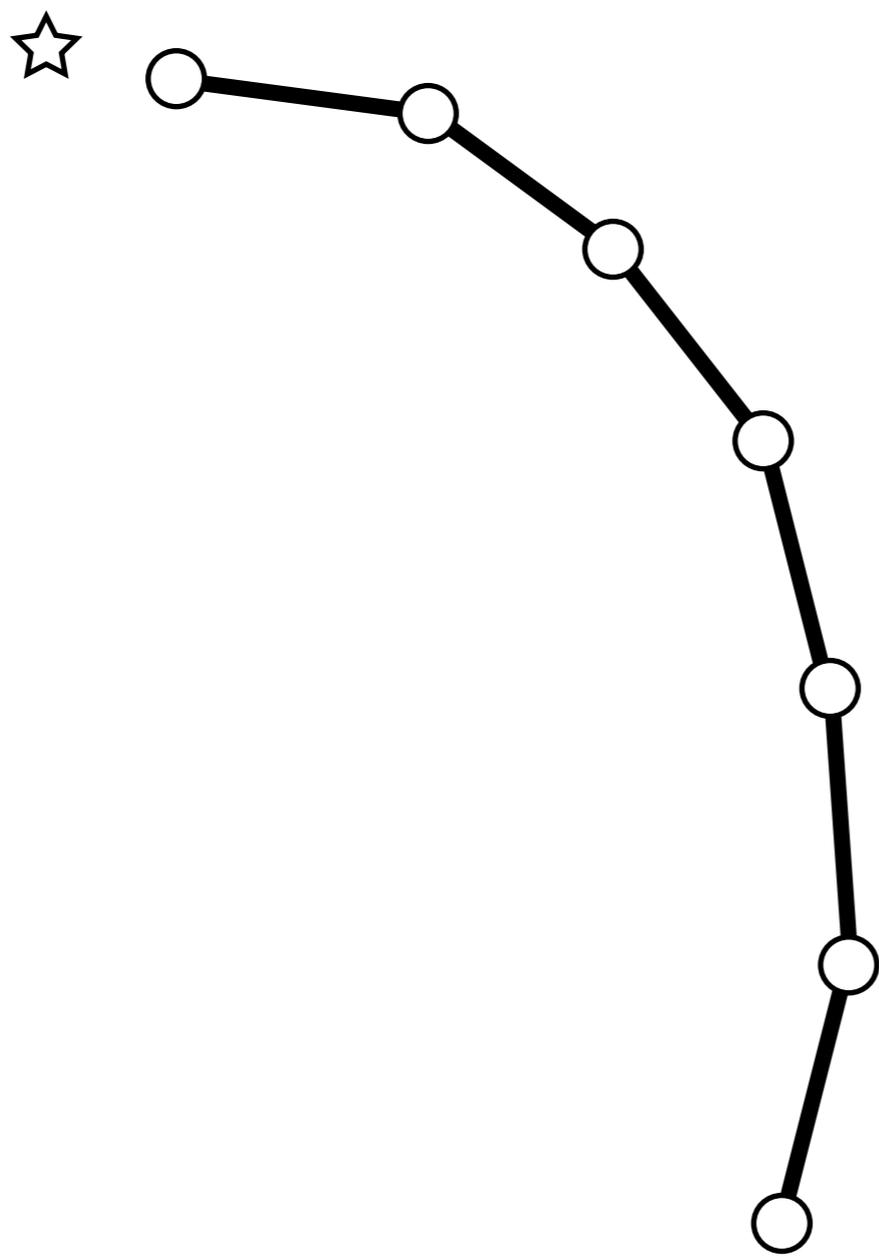


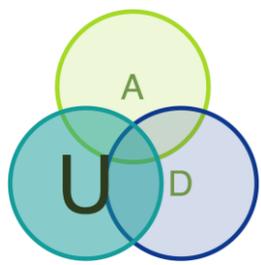
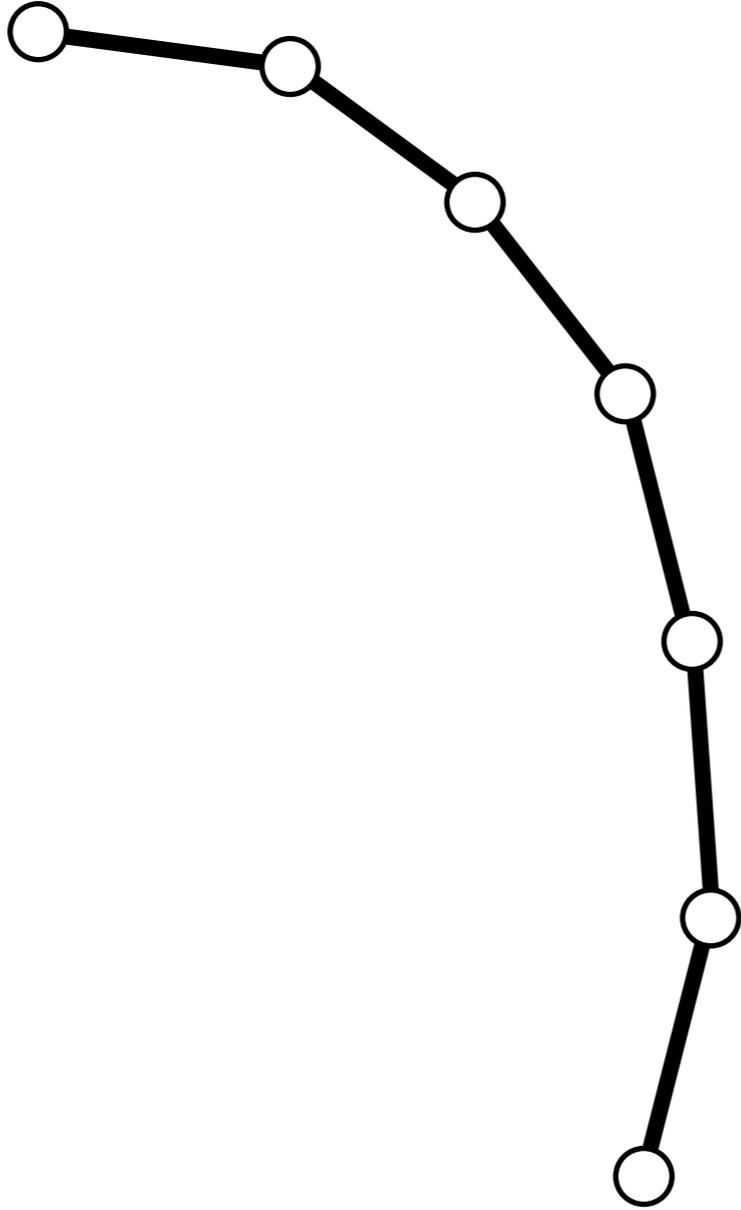












# Agile manifesto

- **Individuals and interactions** over processes and tools  
**Working software** over comprehensive documentation  
**Customer collaboration** over contract negotiation  
**Responding to change** over following a plan

# What really happened

- Vague ideas about iterative development from the start, so even the method was developed iteratively!
- Common project room
- Multi-disciplinary project group
- Better understanding of other domains
- Knowledge sharing

# What really happened

- No “feature request” information black hole
- Feature fast-tracking

# Personal reflections

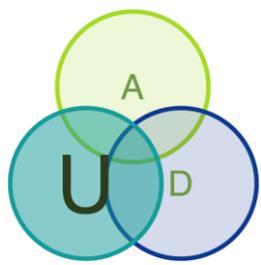
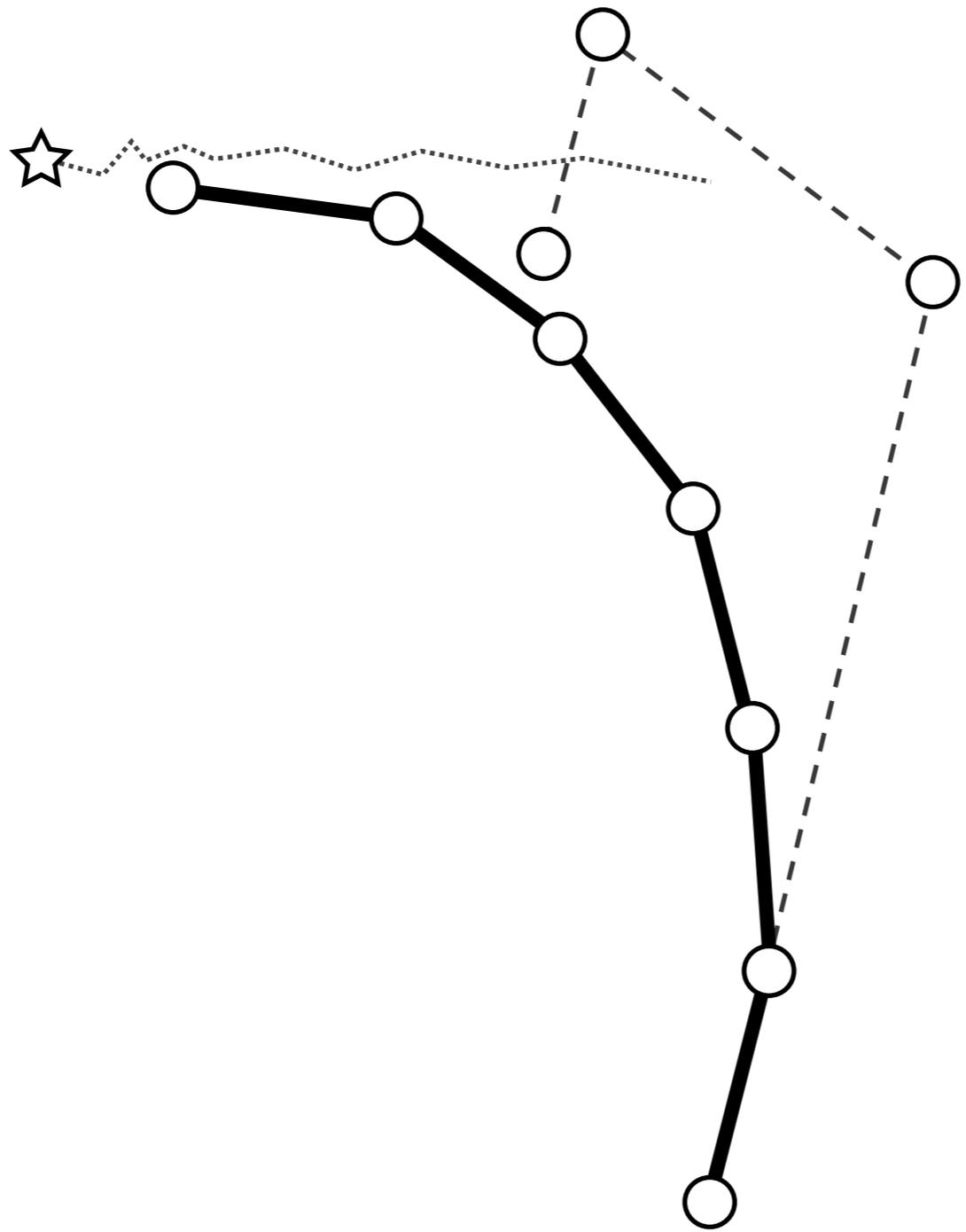
- More fun
- At times more demanding
- Safer

# Iterative development

Better

Faster

Cheaper



# What have we done since release

- Persistent URIs for resources
- Zotero support
- RDF/SemWeb integration
- OpenURL/COinS
- SPARQL endpoint
- etc...